



INTER-CHAMBER 8-BALL BILLIARDS TOURNAMENT
October 26, 2024 | PARKROYAL YANGON (SILVER MOON BAR)

A. HOUSE RULES

a. Doubles Play

- i. Each Chamber will have 2 representative to participate in the tournament (any gender)
- ii. The format for doubles play is as follows: After a successful Lag, Team A will select a player to break and continue until his/her turn has ended. Team B will select a player to take the next turn and continue until that turn has ended. Team A's second player will then take a turn, followed by Team B's second player. The rotation will begin again with Team A's first player.

b. Tournament Format:

- i. All games will be knockout round (one game only)
- ii. Arrangement of teams will drawlots (1 for Elimination, another for Semis)

c. Game flow schedule: Rule of succession will be implemented for all games – teams should be at the venue 15 minutes before the start of the first match.

d. Default: Each team will be given a 5 minute grace period during their match. Failure to show-up within the give timeframe will result-in default of the said match.

e. Disputes & Complaints:

- i. A team can only submit their disputes and complaints before and during the game involved.
- ii. Anything outside the scope of the aforementioned rules fall within the decision of the referee of said match

B. OBJECT OF THE GAME

a. Each player attempts to pocket their seven object balls (stripes or solids) followed by the 8-ball. The first player to do this wins the game.

C. THE START OF PLAY

a. Lag for Break

- i. Each player will shoot an object ball from behind the head string into the foot cushion.
- ii. The player whose ball is the closest to the innermost edge of the head cushion wins the lag and breaks in the first game.

iii. Break alternates between players for the following games.

b. Racking the Balls

i. Object balls are placed randomly in the triangle with the 8-ball in the center and balls of opposite group in each of the bottom corners.

ii. Balls should be tightly racked with the head ball in the triangle centered on the foot spot and the bottom edge of the triangle parallel to the foot cushion.

c. The Break

i. Legal Break Shot

1. The break must either pocket an object ball or drive at least 4 object balls into one or more rails.

2. If a legal break does not occur, the balls are re-racked, and the nonbreaker has the option to break or have the breaker rebreak.

3. 8-Ball Pocketed on Break

a. Automatic win if the 8-ball is pocketed on the break.

b. Automatic loss if the 8-ball comes to rest off the pool table.

d. Open Table

i. Following the break, the table is considered open.

ii. The players' designated group is determined once a **called** ball is legally pocketed.

iii. Any balls can be contacted when the table is open, except for initial contact on the 8-ball.

D. GAMEPLAY

a. General Play

i. Players continue shooting as they legally pocket their object balls.

ii. Play alternates between opponents each time there is a miss, or a foul occurs.

b. Call Pocket

i. Obvious shots do not need to be called.

ii. Bank shots, kick shots, and combinations must be called.

iii. Balls pocketed in unintentional pockets remain pocketed but will be considered a miss and play will proceed to the opponent.

c. Ball in Hand Fouls

i. When a ball in hand foul occurs, play switches to the opponent, and the opponent may place the cue ball **anywhere** on the table (the cue ball does not need to be placed behind the head string).

ii. Common ball in hand fouls

1. Touching the cue ball (other than the normal shot)
2. Touching or moving or still object ball
3. Scratch – pocketing the cue ball or driving it off the table
 - a. An automatic loss occurs when on the 8-ball the 8-ball is pocketed, **and** the cue ball is scratched.
4. Bad hit – one of the shooting player's object balls is not contacted first
5. No rail – neither the cue ball nor any other ball hits a rail
6. Ball off table – object balls knocked off the table are replaced nearest where they left the table a. An automatic loss occurs if the 8-ball is knocked off the table
7. Foot on the floor – at least one foot must be on the ground when the cue ball is contacted

E. CONCLUSION OF GAME

- a. Opponent wins – opponent legally pockets the 8-ball
- b. 8-ball foul – 8-ball comes to rest off the table, 8-ball is pocketed in the wrong pocket or out of order, 8-ball is pocketed, and foul occurs on same shot

F. AWARDS

- a. Team Awards:
 - i. Gold Placement
 - ii. Silver Placement
- b. Individual Awards:
 - i. Longest Streak – most number of balls consecutively in
 - ii. Fastest Win – shortest game (time based)
 - iii. Best Break – most number of balls in on first break